

2026 SCLL Local Rules

| | Majors | AAA | AA | A | T-Ball |
|--|---|---|--|--|-----------------------------|
| Age Guidelines | 10-12 | 9-11 | 7-9 | 6-8 | 4-6 |
| Keep Standings | Yes | Yes | Yes | No | No |
| Keep Score | Yes | Yes | Yes | Yes | No |
| Ball Delivery | Player | Player | Player (with coach pitch) | Machine pitch | Tee |
| Batting Order | Continuous | Continuous | Continuous | Continuous | Continuous |
| Strike Outs | 3 - (Uncaught 3 rd strike in effect See Rule 6.09(b)) | 3 | 3 | 3 | No |
| Walk | Yes | Yes | Coach pitch after 4 balls. Use current count. Max of 4 Coach pitches w/called strikes. At bat cannot end on foul ball. | No 8 pitches max. At Bat cannot end on foul ball. | N/A |
| Intentional Walks | Yes (Max of 1/game) | No | N/A | N/A | N/A |
| Infield Innings | 1 (N/A for playoffs) | 1 | 1 | 2 | 1 |
| Defensive Innings Per Player | 3 of first 5 innings | 3 of first 5 innings | No one sits twice until all sit once | No one sits twice until all sit once | All play |
| Percent of Team Pitching | 6 players must throw 100 pitches/season | 6 players must throw 100 pitches/season | 6 players must throw 100 pitches/season | N/A | N/A |
| | <i>Penalty – if not reached in regular season, teams can only pitch pitchers that are below 100 pitches in the playoffs until minimum is met.</i> | | | | |
| Max Innings Per Position Non-Pitching | N/A | 4 | 3 | 3 | 2 |
| Max Inning Pitching | N/A | N/A | 3 | N/A | N/A |
| Time Limit | 2:00 – Week 2:00 - Weekend | 2:00 – Week 2:00 - Weekend | 1:45 – Week 1:45 - Weekend | 1:30 – Week 1:30 - Weekend | N/A |
| | Official Game Clock STARTS when first warm up pitch is thrown. No start of a new inning after time. The new inning starts with the last out of the preceding half inning. Opening day games and weekday games during the month of April will have 1:45 limits (N/A for A division). If called for daylight, the score reverts to the end of the last full inning. Must complete three innings for the game to be official. | | | | |
| Batter's Foot in Box | No | No | No | No | No |
| Courtesy Runner | Yes | Yes | Yes | Yes | N/A |
| | With two outs the last out can run for pitcher and/or catcher. MUST be pitcher or catcher of record in that position in the previous inning. LAST OUT is runner. | | | | |
| If only 8 players at Start of Game | Skipped Batter is Out | Skipped Batter is Out | Batter is Skipped | Batter is Skipped | N/A |
| Bunt | Yes (if show, can't swing or out) | Yes (if show, can't swing or out) | No | No | No |
| Steal | After ball reaches batter | After ball reaches batter | 1 base/bat, can't advance home | No | No |
| Runner Advancement on Overthrows | Unlimited/At runner's own risk | Unlimited/At runner's own risk | One base per overthrow. Play is dead once the ball is controlled and on the infield dirt. | No advancement on overthrow | No advancement on overthrow |
| | <i>Note for AA ONLY: Ball is deemed "controlled" when it is fully controlled in either a player's hand or glove. If the ball is hit to the outfield, an outfielder must throw it back into the infield for it to be considered "dead." If a runner is at least halfway to the next base, play will continue until they either reach the base or are called out before reaching the base.</i> | | | | |

Run Limits and Mercy Rules

| | Majors | AAA | AA | A | T-Ball |
|------------------------|---------|---------|---------|-----|--------|
| Max Runs Per Inning | 8 | 5 | 4 | 3 | N/A |
| Max Runs Last Inning | N/A | 10 | 8 | 6 | N/A |
| Mercy Rule - 5 innings | 8 runs | 8 runs | 8 runs | N/A | N/A |
| Mercy Rule - 4 Innings | 10 runs | 10 runs | 10 runs | N/A | N/A |
| Mercy Rule - 3 Innings | 15 runs | 15 runs | 12 runs | N/A | N/A |
| Post Season | Yes | Yes | Yes | No | No |

Safety Bases

Key Safety Base Rules (Rule 7.15)

- Usage: The white part is for the defense, and the orange (or green) part is for the runner.
- Batter-Runner Exception: If the ball is hit to the outfield and there is no play at first, the runner may use either base.
- Fielder Exception: If an errant throw pulls the fielder into foul territory, they may use the orange base to avoid a collision.
- Returning to Base: Once the batter-runner reaches base safely, they must use the white section to return or to lead off.
- Batted Ball: A ball hitting the white base is fair; hitting the orange base is foul.

Pitcher and Catcher Specific Rules

| League Age | Number of Pitches Per Day |
|------------|---------------------------|
| 13-16 | 95 pitches |
| 11-12 | 85 pitches |
| 9-10 | 75 pitches |
| 7-8 | 50 pitches |

Managers must remove a pitcher when they reach the limit for their age group as noted below. The pitcher may remain in the game at another position.

| Pitches in One Game/Day | Pitcher's Rest Requirements – League Age 14 and Under |
|-------------------------|---|
| 66+ | Pitcher must have at least four calendar days of rest before pitching again. |
| 51-65 | Pitcher must have at least three calendar days of rest before pitching again. |
| 36-50 | Pitcher must have at least two calendar days of rest before pitching again. |
| 21-35 | Pitcher must have at least one calendar day of rest before pitching again. |
| 1-20 | No calendar day of rest is required before pitching again. |

Under no circumstances shall a player pitch in three (3) consecutive days.

Pitcher/Catcher Rules

- A player who has played the position of catcher in 4 or more innings is not eligible to pitch in that calendar day
- A player who has played catcher for 3 innings or less and delivers 21 pitches or more in the same day may not return to the catcher position in that calendar day
- If a player delivers 41 or more pitches may not play the position of catcher for the remainder of the day. If the pitcher reaches 40 pitches while facing a batter they may continue to pitch and maintain their eligibility to play catcher **UNTIL**:
 - That batter reaches base
 - That batter is retired
 - The third out is made to complete the half inning

And the pitcher does not throw another pitch.

The above exceptions also apply to any pitchers reaching a day of rest threshold during a batter. They may continue to pitch and still be eligible for the same day of rest threshold assuming the above conditions are met.

- When reporting total pitch counts the manager will report the actual total number of pitches thrown by a player, not the number related to any threshold reached.

POOL PLAYERS – Any requests for pool players will go through the **Player Agent** for division of the team requesting the player. **During playoffs**, any pool players must come from a lower division. AAA to Majors or AA to AAA (No Single A to AA)

President – Chris Cashman

Vice President – John Holmberg

Chief Umpire – Pat Hughes